

Melton Darts League

Rules 2019/20 Season

The League shall be known as the Melton Darts League and its aim will be to promote the game of darts in a friendly and sporting manner.

The League shall be administered by a Committee, selected annually by League members and shall consist of a Chairman, Treasurer, Secretary and up to eight general members.

Committee meetings will be held on the first Monday of each month during the season to ensure the smooth running of the League and to rule on any disputes not covered by the rules. In addition at these meetings competition draws will take place.

An AGM will be called each year prior to commencement of each new season at which any new business or rule amendments relating to the coming season can be decided upon. The committee will be selected first of all at the meeting. Proposals, which must reach the secretary at least 48 hours prior to the meeting, will then be discussed and decided upon. Amendments may be discussed but no new proposals from the floor will be considered at the meeting.

The League will consist of a number of teams set out in divisions and the format of the divisions will be dependant on the number of teams entering each season. It is proposed to operate a two up and two down system.

All games to be played on a standard match board which shall be positioned 5 foot 8 inches from the floor to the centre of the bull and the oche shall be 9 foot from the centre of the bull measured diagonally to the floor.

Teams must register a minimum of six players consisting of gents or ladies, there is no maximum with all players registrations covered by the current one off fee of £35. New players may register at any time during the season except in the case of cup matches whereby no one is allowed to play new players after the quarter final stage. Individual competitions will attract a fee of £2 per player per competition with the exception of main singles to be £3.

A licensee/steward may play for any of his teams as long as he/she is registered with the League. In the case of Landlords playing for any of their teams with regards to cup rounds they will be cup tied as soon as he or she plays for any one of their teams this rule applies to Albert Robert Cup and Divisional Cups.

Games will start at 8.30 pm and all six players must be present

Each game will consists of the following :

- 3 Legs of Pairs, one leg 601
- 6 Games of Singles, best of 3 legs 501
- 2 Legs of Triples x 701
- All legs to be straight start, bust rule

Team captains to draw for order of play. Pairs to be played first followed by the 6 singles and finally two triples. Team captains may substitute up to a maximum of two players at any time after the pairs. The order of the draw to remain. Substituted players may re join the game in the Triples in any position.

Team captains to spin coin winners will throw first on all odd games. With reference to the singles if a game reaches one leg each players to throw for nearest the bull to decide who throws first on deciding leg. The player who threw first on the first leg will throw first for nearest the bull.

This rule will also apply in all individual competitions.

Whereby teams are unable to field a full side a minimum of 4 players may constitute a game

One point will be awarded for each leg won with an additional two points awarded to the team with most legs. For example if a team wins 6 – 5 they will be awarded a total of 8 points.

Claimed games will attract 11 points.

All result sheets must reach the secretary or be at the league HQ by 9.30 pm on the Wednesday following each game and is the responsibility of the **WINNING TEAM**.

Late result sheets will result in the winning team losing all points, however the losing team will still be awarded their points.

Division winners will be decided by the team with the highest number of points. However should teams be tied on points the league will be decided as follows

Firstly on the team who have won the most games

If this is equal the team with the most legs.

Thirdly the aggregate results of the games between the two teams decides

Finally if all is equal a play off will take place on a neutral board.

When games have to be re arranged teams must notify the secretary and opposing team at least 48 hours prior to scheduled date of game except in the case say of bad weather or other exceptional circumstances. All re arranged games **MUST BE PLAYED WITHIN 14 DAYS OF THE ORIGINAL DATE**. Failure to comply the outcome of the game will be determined by the committee. Please note it is the responsibility of the team cancelling the game to make arrangements with opposing captain.

Transfers are allowed up to the end of the first half of the season and will attract a fee of £3. Teams who abuse rule will lose points for playing illegal players and may also be fined at the discretion of the committee. Players who transfer and have played in any round of Albert Roberts Cup or the Divisional Cup will be cup tied.

Should a team disband players can apply to join other teams. Each case will be decided upon by the committee.

Electronic Score Boards will not be allowed in the League under any circumstances. All games to use chalk board or similar.

Any protest or objection must be logged with the secretary or head quarters in writing for discussion at the next committee meeting (first Monday in each month). The current head quarters of the League is The Crown, Melton.

The committee shall have the power to deal with any issue not directly provided for in the rules and in all matters its decision will be final.